

This guide is meant to provide a website design idea for an artificial intelligence related discussion and project. An incorporated LLM is planned to be used and designated as a working tool for general use.

## Interactivity and Informational Tenets

- This website will include interactive and instructional points and links.
- Each interactive design (javascript, php, perl script or other web programming language) will be used to enhance content
- It is hoped to deliver a learning language model (LLM) interactive interface on this website, either through an in-house script or concept, or framed web interface such as a link to an LLM engine/program executable
- As this discussion on artificial intelligence LLMs is ongoing and developmental, additional details and opinions are encouraged.
- LinkedIn contact: https://www.linkedin.com/in/brian-grapilon/

## More Details about the LLM engine

- Using a variety of documentation and references from the Internet and educational institutions, the artificial intelligence learning language model (A.I. LLM) engine will encompass the latest in generative A.I. interactivity. From some open-sourced algorithms and programming models, a proof of concept and fully interactive LLM engine can be used in the website.
- Continually improving and dynamic scripts and the main interface are scheduled to be updated periodically.
- Some models for consideration include Google Bard, Microsoft ChatGPT, Meta Llama 2.
- Concepts and the current roadmap of the LLM engine are included in this presentation (refer to "Machine Learning Archive" by Damien Benveniste)

## Questions ? Suggestions ?

- Input for this document is supported and encouraged! Please submit your ideas and discussion to me for increased results.
- As part of continuous improvement and development, a weekly message will be provided as the need arises.
- Point your mailto/e-mail client to: bgrapilon@grapilon.com

